Start with the cube with the furthest point. (no1 on the list)

Current cubes = starting cube

While you’ve not yet visited every cube {

For each cube connected to each of the current cubes {

draw them in order of their distance from the screen.

Then change the current cubes to the cubes just drawn.

}

(if there isn’t any connecting cubes then every cube has been visited and we can exit the loop!)

}